

# Matthew Payne

(613) 808-9091 | [pattmayne@protonmail.com](mailto:pattmayne@protonmail.com)  
[pattmayne.com](http://pattmayne.com) | [github.com/pattmayne](https://github.com/pattmayne) | [linkedin.com/in/pattmayne](https://linkedin.com/in/pattmayne)

## Skills

**Languages:** JavaScript, HTML, CSS, C++, SQL, Python, Java, PHP

**Frameworks/Libraries:** React, Redux, Salesforce Commerce Cloud, Android, Django, Flask, SDL2, WordPress

## Relevant Experience

### Full Stack Developer

March 2022 – March 2024

*Groupe Dynamite Inc.*

*Montreal, QC*

- Built extensive front-end of a new loyalty program, and integrated the back-end with Salesforce Loyalty Management, for the e-commerce sites of these billion dollar retail chains.
- Replaced Salesforce templates with modern React + Redux applications, providing designers and marketing team with dynamic power to create more versatile customer experiences.
- Built new Login & Registration pages in React + Redux to collect data and provide a beautiful customer onboarding system.
- Worked within agile scrum team to deliver feature enchantments, production support, and bug-fixes.
- Wrote an email & phone number verification API to support online and in-store customer data validation, hosted on Google Cloud Platforms.
- Fixed production issues and averted emergencies by troubleshooting for configuration and code issues.
- Modernized old code and updated scripts from third-party contributors to match company's standards.
- Wrote and maintained extensive documentation for other developers and the broader team.
- Participated in code review to maintain standards and team retros to improve processes.

### Web Developer & Podcast Producer

2020 – 2022

*Centre for Inquiry Canada*

*Ottawa, ON*

- Spearheaded the modernized redesign of their WordPress website by creating a development environment, offering multiple design options, and tweaking according to the team's decisions.
- Convinced the team to start a podcast, then edited, produced, and published sixty episodes while training a new team to take over. Set up the distribution channels and provided technical support to the host.

## Projects

**Monty Hall Problem** | [Live Game](#) | [github.com/pattmayne/monty-hall-js](https://github.com/pattmayne/monty-hall-js) | JavaScript, HTML, CSS

- Implemented the famous probability puzzle with an appealing design.

## Certifications

### B2C Commerce Developer

2023-2024

*Salesforce*

## Education

### Bachelor of Arts, Journalism Major

2009

*St. Thomas University*

*Fredericton, NB*